

Screen Time and Digital Communication for Kids & Teens: How to Manage it All? Session 3 of 10

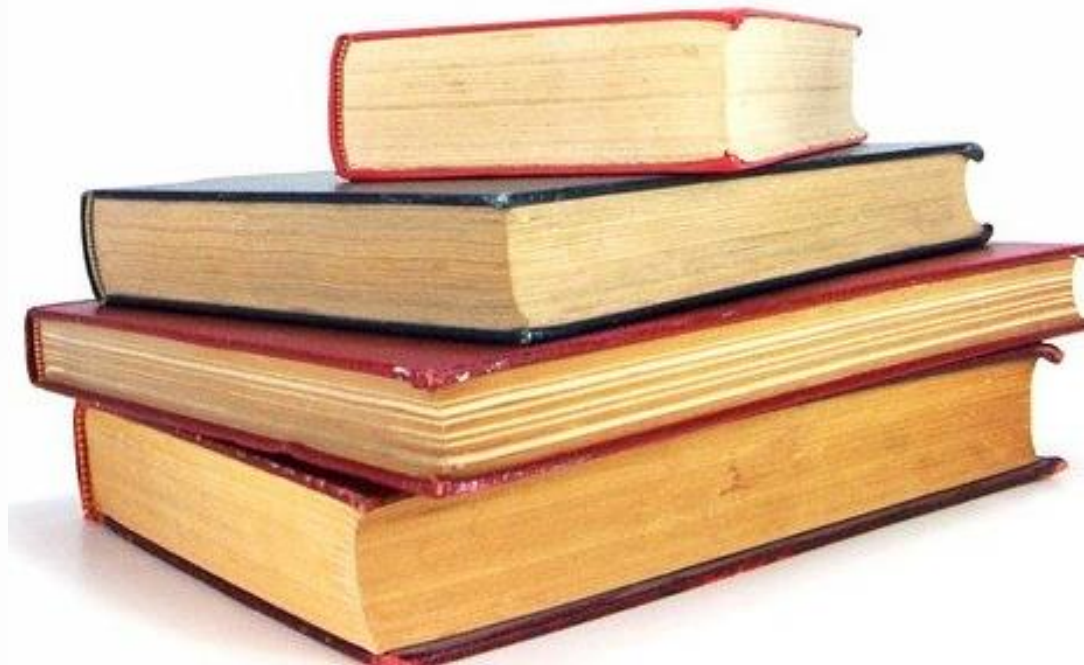


Your host, Alison Meredith:

Alison Meredith taught High School Math in the 1990s, at Dobyns-Bennett and at schools in North Carolina and Massachusetts. She received a national award in 1997. Alison and her husband Tim have been home-educating their kids for 20 years; they have 7 kids ages 8-20.

Tim and Alison own Holston IT, a business which provides cybersecurity to other businesses throughout Southwest Virginia and the Tri-Cities.

Alison is a best-selling author. She and other IT leaders wrote **You Are the #1 Target**, to help business owners implement cybersecurity. She also has a Kindle book about protecting kids in digital communications.



Today's agenda

- “Tell me more about the most popular digital games. How do kids interact with others on the game? What are the benefits and cautions?”
- Today we are *NOT* discussing online chatting and communication

MOBA

League of Legends

Team-based battle

Longer play time



Tactical Shooter

Rainbow Six Siege

Overwatch

- Team-based
- Strategic battle
- One life
- Short gametime



← RAINBOW
6 SIEGE

↖ OVERWATCH

Battle Royale

Fortnite

Free for all

Fight against other players

One life



Sandbox

Minecraft

Played single player

Played on online servers

Played on online realms

